

Guide – Office Activity

In this activity the user speaks with an NPC and then plays a small game. They have to select the correct folder that the NPC asks, then read a presentation and they receive a puzzle piece.

The NPC script is located in '**npc.txt**'. The script used in one of the folders so the user can select one of them can be found in '**folder.txt**'.

The script for one of the presentation panels can be found here '**presentation-panel.txt**'. It has been modified to check if the final slide has been reached and send a message to notify the other objects.

Finally, each piece of the puzzle is initially hidden and waits for the user to collect it and click on the puzzle panel. The script for one of them can be found in '**puzzle-piece.txt**'.



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